

# Does God Play Dice in Game Theoretic Probability?

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# Outline

Matching Pennies

Question

GPD GTP?

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Pennies

Question

# Outline

GPD GTP?

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## Matching Pennies

Game

No Wealth by Matching Pennies

Wealth by Matching Pennies

Pennies

Game

No Winning

Winning

Question

Question

## Pennies

## Game

No Winning

Winning

## Question

## Bimatrix presentation of 2-player games

- ▶  $n = 2$
- ▶  $A_1 = \{U, D\}$
- ▶  $A_2 = \{L, R\}$
- ▶  $u = \langle u_1, u_2 \rangle : A_1 \times A_2 \rightarrow \mathbb{R} \times \mathbb{R}$

	L	R
U	$u_2(U, L)$ $u_1(U, L)$	$u_2(U, R)$ $u_1(U, R)$
D	$u_2(D, L)$ $u_1(D, L)$	$u_2(D, R)$ $u_1(D, R)$

## Pennies

Game

No Winning

Winning

## Question

- ▶ players:  $A, B$
- ▶ moves:  $M_A = M_B = \{H, T\}$
- ▶  $u = \langle u_A, u_B \rangle : M_A \times M_B \rightarrow \mathbb{R} \times \mathbb{R}$

	H	T
H	-1	1
T	1	-1

# Matching Pennies

## Pennies

### Game

No Winning

Winning

### Question

Strategy: Randomize!

The only Nash equilibrium for Matching Pennies is the profile  $\langle a, b \rangle$  where the players randomize

$$p(a = H) = \frac{1}{2} = p(b = H)$$

# Matching Pennies

## Randomness: Strategy!

The other way around, we can **define** that a sequence

$$H, T, T, H, T \dots$$

is random iff it is a strategy for Matching Pennies that does not lose against any opponent.

# Matching Pennies

## Randomness: Strategy!

The other way around, we can **define** that a sequence

$$H, T, T, H, T \dots$$

is random iff it is a strategy for Matching Pennies that does not lose against any opponent.

[**Reason:** If you can write a short program to predict the next move with probability  $> \frac{1}{2}$ , then you can win Matching Pennies.]



# Matching Pennies

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## Suspicion

- ▶ Is this a bit like Game Theoretic Probability?

# Matching Pennies

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## Suspicion

- ▶ Is this a bit like Game Theoretic Probability?
- ▶ Maybe not quite. . .

## Pennies

Game

No Winning

Winning

## Question

# Matching Pennies against Nature

- ▶ players:  $A, B, N$
- ▶ moves:  $M_A = M_B = \{+, -\}$ ,  $M_N = \{00, 01, 10, 11\}$
- ▶  $u = \langle u_{A,B}, u_N \rangle : M_{A,B} \times M_N \rightarrow \mathbb{R} \times \mathbb{R}$

	00,01,10	11
++, --	1, -1	-1, 1
+-, -+	-1, 1	1, -1

# Matching Pennies against Nature

## Game protocol

- ▶  $N$  moves first with  $xy \in \{0, 1\}^2$
- ▶  $A$  sees  $x$  (not  $y$  or  $b$ ) and responds with  $a \in \{+, -\}$
- ▶  $B$  sees  $y$  (not  $x$  or  $a$ ) and responds with  $b \in \{+, -\}$

# Matching Pennies against Nature

## Game protocol

- ▶  $N$  moves first with  $xy \in \{0, 1\}^2$
- ▶  $A$  sees  $x$  (not  $y$  or  $b$ ) and responds with  $a \in \{+, -\}$
- ▶  $B$  sees  $y$  (not  $x$  or  $a$ ) and responds with  $b \in \{+, -\}$

## Remark

They play a game of imperfect information.

# Coordinating pennies: Strategies

- ▶  $N$ 's moves  $xy$  are random and uniformly distributed.
- ▶  $A$  and  $B$  should coordinate to specify
  - ▶  $A$ 's strategy: probability distribution  $p(a|x)$
  - ▶  $B$ 's strategy: probability distribution  $p(b|y)$to maximize their payoffs.

## Pennies

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## Question

$$U_{AB} = \frac{1}{4}(\mathbb{E}_{AB}(00) + \mathbb{E}_{AB}(01) + \mathbb{E}_{AB}(10) - \mathbb{E}_{AB}(11))$$

$$\mathbb{E}_{AB}(xy) = \sum_{a,b \in M_{AB}} a \cdot b \cdot p(ab|xy)$$

where we multiply  $a, b \in \{+, -\}$  as if they are  $+1$  and  $-1$

# Hidden Variable Theorem

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Pennies

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## Theorem

If the mutual dependency of  $x$  and  $y$  is expressed by a variable  $\lambda \in \Lambda$  with density  $q : \Lambda \rightarrow [0, 1]$ , so that

$$p(ab|xy) = \int_{\Lambda} p(a|x, \lambda) \cdot p(b|y, \lambda) \cdot q(\lambda) d\lambda \quad (1)$$

then

$$\mathbb{U}_{AB} \leq \frac{1}{2} \quad (2)$$



# Hidden Variable Theorem

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Proof

Write

$$\mathbb{E}_A(x, \lambda) = \sum_{a \in M_A} a \cdot p(a | x, \lambda)$$

$$\mathbb{E}_B(y, \lambda) = \sum_{b \in M_B} b \cdot p(b | y, \lambda)$$

$$\mathbb{E}_{AB}(xy, \lambda) = \mathbb{E}_A(x, \lambda) \cdot \mathbb{E}_B(y, \lambda)$$

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# Hidden Variable Theorem

Proof

Then

$$U_{AB} = \int_{\Lambda} U_{AB}(\lambda) \cdot q(\lambda) d\lambda$$

for

$$U_{AB}(\lambda) = \frac{1}{4} \left( \mathbb{E}_A(0, \lambda) \cdot \mathbb{E}_B(0, \lambda) + \mathbb{E}_A(0, \lambda) \cdot \mathbb{E}_B(1, \lambda) + \right. \\ \left. \mathbb{E}_A(1, \lambda) \cdot \mathbb{E}_B(0, \lambda) - \mathbb{E}_A(1, \lambda) \cdot \mathbb{E}_B(1, \lambda) \right)$$

# Hidden Variable Theorem

## Proof

Then

$$U_{AB} = \int_{\Lambda} U_{AB}(\lambda) \cdot q(\lambda) d\lambda$$

for

$$\begin{aligned} U_{AB}(\lambda) &= \frac{1}{4} \left( \mathbb{E}_A(0, \lambda) \cdot \mathbb{E}_B(0, \lambda) + \mathbb{E}_A(0, \lambda) \cdot \mathbb{E}_B(1, \lambda) + \right. \\ &\quad \left. \mathbb{E}_A(1, \lambda) \cdot \mathbb{E}_B(0, \lambda) - \mathbb{E}_A(1, \lambda) \cdot \mathbb{E}_B(1, \lambda) \right) \\ &= \frac{1}{4} \left( \mathbb{E}_A(0, \lambda) \cdot (\mathbb{E}_B(0, \lambda) + \mathbb{E}_B(1, \lambda)) + \right. \\ &\quad \left. \mathbb{E}_A(1, \lambda) \cdot (\mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda)) \right) \end{aligned}$$

# Hidden Variable Theorem

## Proof

Since  $-1 \leq \mathbb{E}_A(0, \lambda), \mathbb{E}_A(1, \lambda) \leq 1$

$$U_{AB}(\lambda) \leq \frac{1}{4} \left( \left| \mathbb{E}_B(0, \lambda) + \mathbb{E}_B(1, \lambda) \right| + \left| \mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda) \right| \right)$$

# Hidden Variable Theorem

## Proof

Since  $-1 \leq \mathbb{E}_A(0, \lambda), \mathbb{E}_A(1, \lambda) \leq 1$

$$U_{AB}(\lambda) \leq \frac{1}{4} \left( |\mathbb{E}_B(0, \lambda) + \mathbb{E}_B(1, \lambda)| + |\mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda)| \right)$$

If  $\mathbb{E}_B(0, \lambda) \geq \max\{0, \mathbb{E}_B(1, \lambda)\}$ , then it follows that

$$\begin{aligned} U_{AB}(\lambda) &\leq \frac{1}{4} \left( \mathbb{E}_B(0, \lambda) + \mathbb{E}_B(1, \lambda) + \mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda) \right) \\ &= \frac{1}{4} \left( \mathbb{E}_B(0, \lambda) + \mathbb{E}_B(0, \lambda) \right) \\ &\leq \frac{1}{2} \end{aligned}$$

since  $0 \leq \mathbb{E}_B(0, \lambda) \leq 1$ .

# Hidden Variable Theorem

## Proof

Since  $-1 \leq \mathbb{E}_A(0, \lambda), \mathbb{E}_A(1, \lambda) \leq 1$

$$U_{AB}(\lambda) \leq \frac{1}{4} \left( \left| \mathbb{E}_B(0, \lambda) + \mathbb{E}_B(1, \lambda) \right| + \left| \mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda) \right| \right)$$

If  $0 \geq \mathbb{E}_B(0, \lambda) \geq \mathbb{E}_B(1, \lambda)$ , then it follows that

$$\begin{aligned} U_{AB}(\lambda) &\leq \frac{1}{4} \left( -\mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda) + \mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda) \right) \\ &= \frac{1}{4} \left( -\mathbb{E}_B(1, \lambda) - \mathbb{E}_B(1, \lambda) \right) \\ &\leq \frac{1}{2} \end{aligned}$$

since  $0 \geq \mathbb{E}_B(1, \lambda) \geq -1$ .

# Hidden Variable Theorem

## Proof

Since  $-1 \leq \mathbb{E}_A(0, \lambda), \mathbb{E}_A(1, \lambda) \leq 1$

$$\mathbb{U}_{AB}(\lambda) \leq \frac{1}{4} \left( \left| \mathbb{E}_B(0, \lambda) + \mathbb{E}_B(1, \lambda) \right| + \left| \mathbb{E}_B(0, \lambda) - \mathbb{E}_B(1, \lambda) \right| \right)$$

If  $\mathbb{E}_B(0, \lambda) \leq \mathbb{E}_B(1, \lambda)$ , then the two analogous cases again give

$$\mathbb{U}_{AB}(\lambda) \leq \frac{1}{2}$$

# Hidden Variable Theorem

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## Proof

In all cases

$$U_{AB} = \int_{\Lambda} U_{AB}(\lambda) \cdot q(\lambda) d\lambda \leq \int_{\Lambda} \frac{1}{2} q(\lambda) d\lambda = \frac{1}{2}$$

□

Pennies

Game

No Winning

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# Hidden Variable Theorem

## Interpretation

Suppose that

- ▶  $A$ ,  $B$  and  $N$  repeat the game infinitely often, and
- ▶  $A$  and  $B$  invest  $\$ \frac{1}{2}$  each for every bet.

# Hidden Variable Theorem

## Interpretation

Suppose that

- ▶  $A$ ,  $B$  and  $N$  repeat the game infinitely often, and
- ▶  $A$  and  $B$  invest  $\$ \frac{1}{2}$  each for every bet.

Since  $N$ 's moves are uniformly distributed,  $A$  and  $B$ 's chances are

- ▶  $\frac{3}{4}$  to win  $\$1$
- ▶  $\frac{1}{4}$  to lose  $\$1$

i.e. the expected winnings for each of them are

$$\frac{3}{4}(\$1) + \frac{1}{4}(-\$1) = \$\frac{1}{2}$$

# Hidden Variable Theorem

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## Interpretation

- ▶ So if  $A$  and  $B$  randomize their moves uniformly, in the long run their wealth remains unchanged.

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# Hidden Variable Theorem

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## Interpretation

- ▶ So if  $A$  and  $B$  randomize their moves uniformly, in the long run their wealth remains unchanged.
  - ▶ This is the Nash equilibrium of Matching Pennies.

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# Hidden Variable Theorem

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## Interpretation

- ▶ So if  $A$  and  $B$  randomize their moves uniformly, in the long run their wealth remains unchanged.
  - ▶ This is the Nash equilibrium of Matching Pennies.
- ▶ The **question** is whether they can increase their wealth by coordinating.
  - ▶ The **answer** suggested by the Theorem is **NO**.

# Hidden Variable Theorem

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No Winning

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Question

## Another suspicion

- ▶ Is averaging out the hidden variable  $\lambda$  really the only way in which  $A$  and  $B$  can coordinate?
- ▶ Maybe not?

# Idea

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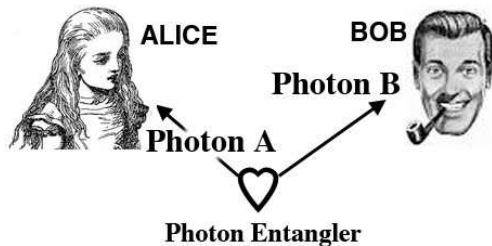
Pennies

Game

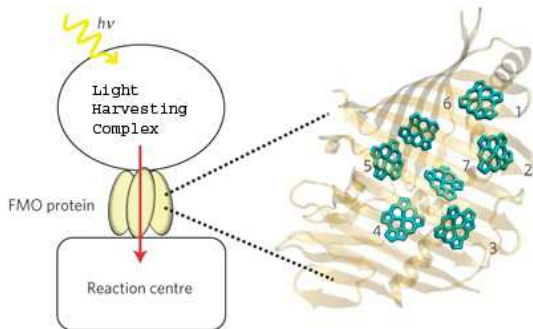
No Winning

Winning

Question



E.g., they could also use entangled photons



Plants extract their strategic advantage similarly:  
photosynthesis is a quantum effect!



# Disproving the Theorem

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Question

## Claim

Using a physical device,  $A$  and  $B$  can disprove the Hidden Variable Theorem.

# Disproving the Theorem

## Claim

Using a physical device,  $A$  and  $B$  can disprove the Hidden Variable Theorem.

## More precisely

Measuring entangled photons,  $A$  and  $B$  can coordinate their strategies to match pennies against  $N$  in such a way that their wealth will increase, infinitely in the long run.

# Disproving the Theorem

## A and B's strategic device

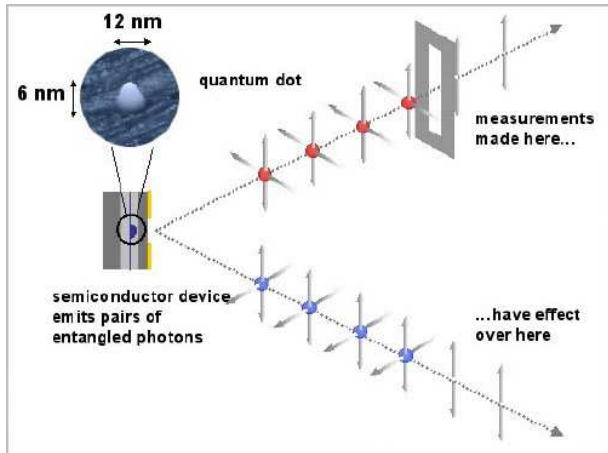
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# Disproving the Theorem

## A and B's preparation

- ▶ The device emits  $\vec{x}$  and  $\vec{y}$  in the singlet state

$$\psi = \frac{|\downarrow\uparrow\rangle - |\uparrow\downarrow\rangle}{\sqrt{2}} = \frac{|\rightarrow\leftarrow\rangle - |\leftarrow\rightarrow\rangle}{\sqrt{2}}$$

- ▶ A measures the spin of  $\vec{x}$  in the basis

$$\{|\downarrow\rangle, |\uparrow\rangle\}$$

- ▶ B measures the spin of  $\vec{y}$  in the basis

$$\left\{ |\rightarrow\rangle = \frac{-(|\downarrow\rangle + |\uparrow\rangle)}{\sqrt{2}}, \quad |\leftarrow\rangle = \frac{-(|\downarrow\rangle - |\uparrow\rangle)}{\sqrt{2}} \right\}$$

# Disproving the Theorem

## $A$ and $B$ 's strategy

The response to  $N$ 's move  $xy \in \{00, 01, 10, 11\}$  is:

- ▶  $A$  sees  $x \in \{0, 1\}$
  - ▶ if  $x = 0$  measure  $|\downarrow\rangle$
  - ▶ if  $x = 1$  measure  $|\uparrow\rangle$
  - ▶ if yes then play  $a = +$
  - ▶ otherwise play  $a = -$
- ▶  $B$  sees  $y \in \{0, 1\}$
  - ▶ if  $y = 0$  measure  $|\rightarrow\rangle$
  - ▶ if  $y = 1$  measure  $|\leftarrow\rangle$
  - ▶ if yes then play  $b = +$
  - ▶ otherwise play  $b = -$

# Disproving the Theorem

## Expected payoff for $A$ and $B$

Since  $\mathbb{E}_{AB}(xy) = -\vec{x} \cdot \vec{y}$ , it follows that

$$\begin{aligned}\mathbb{E}_{AB}(00) &= \mathbb{E}_{AB}(01) = \mathbb{E}_{AB}(10) = \frac{1}{\sqrt{2}} \\ \mathbb{E}_{AB}(11) &= -\frac{1}{\sqrt{2}}\end{aligned}$$

which gives

$$\begin{aligned}U_{AB} &= \frac{1}{4}(\mathbb{E}_{AB}(00) + \mathbb{E}_{AB}(01) + \mathbb{E}_{AB}(10) - \mathbb{E}_{AB}(11)) \\ &= \frac{1}{\sqrt{2}}\end{aligned}$$

# Disproving the Theorem

## Expected payoff for $A$ and $B$

Since  $\mathbb{E}_{AB}(xy) = -\vec{x} \cdot \vec{y}$ , it follows that

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which gives

$$\begin{aligned} U_{AB} &= \frac{1}{4}(\mathbb{E}_{AB}(00) + \mathbb{E}_{AB}(01) + \mathbb{E}_{AB}(10) - \mathbb{E}_{AB}(11)) \\ &= \frac{1}{\sqrt{2}} > \frac{1}{2} \end{aligned}$$

# Empiric corollary

$A$  and  $B$  can coordinate to win, but they coordinated strategy is not realized through a hidden variable, i.e.

$$p(ab|xy) \neq \int_{\Lambda} p(a|x) \cdot p(b|y) \cdot q(\lambda) d\lambda$$



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- ▶  $A$  and  $B$ 's strategy is based on the Einstein-Podolsky-Rosen's setup (EPR) for "*spooky action at distance*"
  - ▶ Einstein's conclusion: since action at distance is impossible, there must be a hidden variable
- ▶ The Hidden Variable Theorem is based on John Bell's inequality.
  - ▶ Quantum theoretic prediction: Bell's Inequality can be violated

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  - ▶ Einstein's conclusion: since action at distance is impossible, there must be a hidden variable
- ▶ The Hidden Variable Theorem is based on John Bell's inequality.
  - ▶ Quantum theoretic prediction: Bell's Inequality can be violated  $\Leftarrow$  **experimentally confirmed**

# Game Theoretic Probability

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Question

What does this have to do with Game Theoretic Probability?

# Philosophy of Probability

## Question

Whence probability?

## Answers

**subjective:** Because we average over hidden variables

- ▶ Bernoulli, Laplace, Einstein, 't Hooft

**objective:** Because God plays dice

- ▶ Darwin, Bachelier, Born, Zurek

## Strategy

Formulate a Probability Theory such that it

- ▶ arises from the strategies in a forecasting game
- ▶ provides a unified account of random processes
  - ▶ supports subjective and objective interpretation

**But the interpretations can be tested experimentally!**

## Question

Does God play dice?

## Answers

- no:** The world is deterministic
  - ▶ Einstein, Bohm, superstrings. . .
- yes:** The world emerges from randomness
  - ▶ Bell, Aspect, quantum darwinism. . .



## Question

Can we

- ▶ provide a unified account of random processes
- ▶ **that allows (thought) experimental testing?**